

Unit hub



Intended outcome of the unit

Know the difference between organic and geometric shapes.

Use simple shapes to form the basis of a detailed drawing.

Use shading to demonstrate a sense of light and dark in their work.

Shade with a reasonable degree of accuracy and skill.

Blend tones smoothly and follow the four shading rules.

Collect a varied range of textures using frottage.

Use tools competently, being willing to experiment.

Generate ideas mostly independently and make decisions to compose an interesting frottage image.

Make considered cuts and tears to create their ideas.

Understand how to apply tone, with some guidance about where to use it.

Draw a framed selection of an image onto a large scale with some guidance.

Try a range of drawing materials, beginning to demonstrate expressive marks by trying tools in an interesting way.

Week

[Lesson 1: See like an artist](#)

To recognise how artists use shape in drawing.

Week

[Lesson 2: Shading](#)

To understand how to create tone in drawing by shading.

Week

[Lesson 3: Texture pictures](#)

To understand how texture can be created and used to make art.

Week

[Lesson 4: Botanical drawing](#)

To apply observational drawing skills to create detailed studies.

Week

[Lesson 5: Abstract flowers](#)

To explore composition and scale to create abstract drawings.

Suggested Next Steps

[Drawing: Power prints](#)

Key Vocab

abstract

gestural

arrangement
blend
botanical
botanist
composition
cut
dark
even
expressive
form
frame
frottage
geometric

grip
light
line
magnified
organic
object
pressure
rubbing
scale
scientific
shading
shape
smooth

Unit specific links:



[Assessment - Art and design Y3: Drawing](#)

[Knowledge organiser](#)